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## Pyramid Of Prophecy Free Download [portable Edition]



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### About This Content

Pyramid of Prophecy, the first expansion to Heroes of Hammerwatch, lets you explore and experience several completely new areas in the world of Hammerwatch - far out in the desert, deep down the pyramid itself, or take your best hero to the arena and see how long you can last!

Tons of new enemies, traps and puzzles, gameplay mechanics, items, environments, music and much more!

### Features:

- A brand new campaign with 3 new acts and bosses.
- The new Gladiator class.
- New upgrades for the town and characters.
- Several new items, enemies and mechanics.
- A new survival arena game mode.

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Title: Pyramid of Prophecy  
Genre: Action, Indie, RPG  
Developer:  
Crackshell  
Publisher:  
Crackshell, Surefire.Games  
Franchise:  
Hammerwatch  
Release Date: 13 Mar, 2019

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English,Simplified Chinese,Traditional Chinese









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Wonderful DLC for a wonderful price.. A satisfying DLC picking up from where the original left off. Takes a bit of adjustment to understand the new systems, but a welcome addition. I really hope a second DLC is in the works.. Great Expansion for 7\$ worth every penny the monsters are great, Even with my NG+4 character Was having troubles pushing through with my friends.

**BUT HOW DARE YOU TAKE THE AGE OF EMPIRES 2 COMMENTS FOR YOUR GAME!**

Lol just kidding, Must love AoE if you did that for your game thank you ^-^. Excellent DLC, a great amount of content for the price. The first thing I have to mention- they actually made glass walks useful!!! It used to be almost pointless, now it's amazing on both the Tower and the Pyramid! Thank god. Now, for actual content:

The new character, Gladiator, is fun to play even though I feel like I'm going to break my mouse button with the amount of spam clicking you have to do :P Fits in well with the existing characters while still being unique.

The new Pyramid dungeon is also fun and feels very different from the main dungeon. I love that you get a TON of epic items in the Pyramid when in the tower, you might see one or two per run. Also, on the last set of floors, you're kind of obligated to speed through to find certain things before going back to clear everything- in the tower, I always went through the whole floor slowly and cleared things one room at a time, so that was definitely different. It feels like a whole different way of playing the game, which is great.

I don't have too much to say about arena mode, except that the earlier levels aren't challenging at all if you already have high level characters. I haven't played enough of the later levels to know how good they are.

One criticism I have about some of the changes is that they make the Tower a lot easier. The new tier of blessings and the statues in particular. It's a huge deal for melee characters to now be able to attack from a distance. Plus, the blessing attacks count as primary attack for lifestea purposes, which is a little OP. Given that you can keep increasing your NG+ level infinitely, I assume it'll eventually be hard again, but yeah. The game is definitely easier with the DLC than without. It might be more balanced if bonuses from the statues didn't apply to Tower runs.

tl;dr: If you're a big fan of the original game, you should definitely get this DLC and experience a different way of playing the game.. Provides a ton of new content and the arena is very fun. But the beginning of the new campaign is terrible, makes me not want to play the campaign or just rush past the first section which will make you lose loot. If you enjoyed the base game and just want more Heroes of Hammerwatch goodness, then this is for you. It adds a plethora of new content and mechanics.. Quite a joy and a worthy expansion. with new and creative themes, really more of the same but new and different, I love it

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Easily worth the asking price. Lots of new content.. A great expansion to a great game. I've already lost my weekend draining hours and hours into the new gladiator class. Loving every second of it.. This DLC adds a new character, new zone, new items, and a new arena mode.

Well worth the cost for additional content in all the good areas.

The only thing I'd improve is to provide a better description for the Gladiator's Trident (auto attack). To use it both ways, click and hold to do normal attacks, click rapidly to activate the stacks.

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tl;dr: If you're a big fan of the original game, you should definitely get this DLC and experience a different way of playing the game.. Great dlc, worth the money if you enjoyed the base game.. If you are a fan of Hammerwatch in any capacity, this DLC is worth the price. It adds 3 new bosses with more interesting mechanics than previous bosses, a large arena mode, as well as a new story mode which offers more risk/reward style gameplay with more complex puzzles. It is worth the buy.

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